## Sprint 2 Meeting Minutes

Date: February 16, 2024

Time: 14:45 - 16:05

Location: H996

## Attendees

* Mahmoud Mustafa
* Thomas Mahut
* Adam Tahle
* Alex Page
* Azal Al-Mashta
* Vincent Nguyen

## Absentees

## Agenda

* Split three work for the first user story

## Discussions

* Discussed how the tasks should be split among team members. Each member will take around two tasks for the first user story.
* Discussed using Bootstrap for styling to improve efficiency.
* The tasks were split in the following manner,
  + Azal: Tasks 12001 & 12012
  + Mahmoud, Alex, and Vincent (Frontend team): Tasks 12002 -12005
    - Alex & Vincent: 12002, 12003, & 12004
    - Mahmoud: 12005 & 12006
  + Adam: Taks 12007, 12008, & 12011
  + Azal: Tasks 12009 & 12010
  + Thomas: Unit Tests Tasks
* Discussed how the vehicles database needs to be filtered in terms of location, dates (pick up and drop off), type (Car, SUV), category, and price range.
* Emphasized the importance of closing finished tasks.
* Alex will take care of logging tasks when after they get get logged in the log chart
* Team will assume fake data until we find/create data.
* Discussed the need of doing at least two user stories a week to keep up with the timeline.
* Discussed ideas for additional items that a user could add: racks, phone mount, apple carplay.
* Discussed additional details about rental cars (pet friendly cars and cigarettes friendly cars)
* Thomas will Implement strategies for authentication logic
* Planned after finishing tasks for user story 12000 to meet and discuss how future tasks will be split
* After the completion of a task, the member must create a new branch for it. The dev branch has different branches for every user story and every user story will have a separate branch for different tasks.

## Decisions Made

* Tasks were split according to the assigned roles.
* The decision of using Bootstrap was done unanimously.

## Action Items

* Go over how the tasks were started.

## Next Meeting

* 21 February, 2024 at 19:30
* Location: Webster Library